## Lecture 6

Universal Turing Machine

## Oblivious Turing Machine

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

Claim: Every TM $M$ that runs in time-constructible time $T(n)$ can be simulated by an

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

Claim: Every TM $M$ that runs in time-constructible time $T(n)$ can be simulated by an oblivious TM $M^{\prime}$ that runs in $O\left(T(n)^{2}\right)$ time.

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

Claim: Every TM $M$ that runs in time-constructible time $T(n)$ can be simulated by an oblivious TM $M^{\prime}$ that runs in $O\left(T(n)^{2}\right)$ time.

Proof:

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

Claim: Every TM $M$ that runs in time-constructible time $T(n)$ can be simulated by an oblivious TM $M^{\prime}$ that runs in $O\left(T(n)^{2}\right)$ time.

Proof: Left as an exercise. Use the idea of the last claim of the last lecture.

## Oblivious Turing Machine

Definition: A TM $M$ is called an oblivious TM, if on every input $x$ and $i \in \mathbb{N}$, the location of each of $M$ 's heads at the $i$ th step of execution on $x$ is a function of $|x|$ and $i$.

Claim: Every TM $M$ that runs in time-constructible time $T(n)$ can be simulated by an oblivious TM $M^{\prime}$ that runs in $O\left(T(n)^{2}\right)$ time.

Proof: Left as an exercise. Use the idea of the last claim of the last lecture.

## Encoding a Turing Machine

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.
Map:

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.
Map: $\quad\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right)$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.
Map: $\quad\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) \rightarrow$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: }\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) \rightarrow(1,2,3,4, \ldots)
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\begin{gathered}
\text { Map: }\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup)
\end{gathered}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow
\end{aligned}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4)
\end{aligned}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) &
\end{aligned}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow
\end{aligned}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

## Encoding an entry of $\delta$ :

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right)
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 1111
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 11110111
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 1111011101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 11110111011100
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 1111011101110001
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 1111011101110001110000
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 11110111011100011100000111
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 1111011101110001110000011101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 11110111011100011100000111011101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ :

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 s t \text { entry) }
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 \text { st entry) } 0101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) }
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) }
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 \text { st entry) } 0101 \text { enc(2st entry) ... } 0101
$$

## Encoding a Turing Machine

Observation: We can represent a TM $M$ as a binary string by encoding the $\delta$ of $M$.

$$
\text { Map: } \begin{aligned}
\left(q_{\text {start }}, q_{\text {halt }}, q_{1}, q_{2}, \ldots\right) & \rightarrow(1,2,3,4, \ldots) \\
(0,1, \triangleright, \sqcup) & \rightarrow(1,2,3,4) \\
(L, R, S) & \rightarrow(1,2,3)
\end{aligned}
$$

Encoding an entry of $\delta$ : Encode an entry of $\delta$ as encoding a tuple of integers.

$$
\delta\left(q_{1}, 0,1\right)=\left(q_{2}, 0, L, R\right) \rightarrow 111101110111000111000001110111011100
$$

Encoding the $\delta$ : Concatenate the encodings of all entries with 0101.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry) }
$$

## Encoding a Turing Machine

## Encoding a Turing Machine

Notation:

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM.


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 \text { st entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry) }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 \text { st entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)0101 }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)01011 }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 \text { st entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)010111 }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
\text { enc(1st entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)0101111 }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.


## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)01011111... }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)01011111... }
$$

## Encoding a Turing Machine

## Notation:

- $\langle M\rangle$ denotes the encoding of $M$.
- $M_{\alpha}$ denotes the TM that binary string $\alpha$ represents.

Essential properties for encoding a TM:

- Every binary string represents a TM. (Map invalid strings to a trivial TM.)
- Every TM is represented by infinitely many binary strings.

$$
e n c(1 s t \text { entry) } 0101 \text { enc(2st entry) ... } 0101 \text { enc(kth entry)01011111... }
$$

## Universal Turing Machine

## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.

Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$.

## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$.


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover,


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps,


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps, then $U$ on $(\alpha, x)$ halts in $C T \log T$ steps,


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps, then $U$ on $(\alpha, x)$ halts in $C T \log T$ steps, where $C$ depends


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps, then $U$ on $(\alpha, x)$ halts in $C T \log T$ steps, where $C$ depends only on $M_{\alpha}^{\prime} s$ alphabet size, number of tapes, and number of states.


## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps, then $U$ on $(\alpha, x)$ halts in $C T \log T$ steps, where $C$ depends only on $M_{\alpha}^{\prime} s$ alphabet size, number of tapes, and number of states.

Proof of easier version ( $C T^{2}$ instead of $C T \log T$ ):

## Universal Turing Machine

- Given $(\alpha, x)$ a universal Turing machine can simulate $M_{\alpha}$ on $x$.
- Universal TM motivated the invention of general purpose electronic computers.
output of $M_{\alpha}$ on $x$
Theorem: There exists a TM $U$ such that $\forall x, \alpha \in\{0,1\}^{*}, U(x, \alpha)=M_{\alpha}(x)$. Moreover, if $M_{\alpha}$ halts on $x$ within $T$ steps, then $U$ on $(\alpha, x)$ halts in $C T \log T$ steps, where $C$ depends only on $M_{\alpha}^{\prime} s$ alphabet size, number of tapes, and number of states.

Proof of easier version ( $C T^{2}$ instead of $C T \log T$ ): Next slide...

## Universal Turing Machine

## Universal Turing Machine

U

## Universal Turing Machine



## Universal Turing Machine



## Universal Turing Machine



## Universal Turing Machine



## Universal Turing Machine

Input tape

Work tape 1
Work tape 2

Output tape

## Universal Turing Machine



## Universal Turing Machine



## Universal Turing Machine



Output tape

## Universal Turing Machine



## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from WT 1 and writes them on WT 2 .


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from WT 1 and writes them on WT 2 .
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols.


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from WT 1 and writes them on WT 2 .
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2.


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from WT 1 and writes them on WT 2 .
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2.
- $U$ changes the symbols on $W T 1$ and move tape heads (using ${ }^{\wedge}$ ).


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from $W T 1$ and writes them on $W T 2$. $(O(\log |\Gamma| . k . T))$
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2.
- $U$ changes the symbols on $W T 1$ and move tape heads (using ${ }^{\wedge}$ ).


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from $W T 1$ and writes them on $W T 2$. $(O(\log |\Gamma| . k . T))$
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2. (O( $\left.C^{\prime}\right)$ )
- $U$ changes the symbols on $W T 1$ and move tape heads (using ${ }^{\wedge}$ ).


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from $W T 1$ and writes them on $W T 2$. $(O(\log |\Gamma| . k . T))$
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2. (O( $\left.C^{\prime}\right)$ )
- $U$ changes the symbols on $W T 1$ and move tape heads (using $\left.{ }^{\wedge}\right) .(O(\log |\Gamma| . k . T))$


## Universal Turing Machine


$U$ 's simulation of one step of $M_{\alpha}$ :

- $U$ reads the current symbols from WT 1 and writes them on $W T 2$. $(O(\log |\Gamma| . k . T))$
- $U$ scans the $I T$ to find the entry of $\delta$ that matches with the current state and symbols. and writes the next state, new symbols, head movements on WT 2. (O( $\left.C^{\prime}\right)$ )
- $U$ changes the symbols on $W T 1$ and move tape heads (using $\left.{ }^{\wedge}\right) .(O(\log |\Gamma| . k . T))$

